

# **Cub Scout Adventure In a Box**



## **October Adventure**

### **Scouting Adventure**



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## INTRODUCTION

*Dear parents/leaders,*

***Be sure to read this section (below) to or with your scouts to introduce this month's adventure and what you will be learning and doing.***

Welcome scouts to the October Adventure In a Box! This month the theme we are exploring is SCOUTING SUPERPOWERS! Do you have a favorite superhero? What makes them your favorite? Do they have any cool superpowers? As scouts you are developing superpowers too! You are practicing 12 very special superpowers that we know as the scout law. "A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent". You may not have thought of these as superpowers before but each of these traits is a part of our character and helps us do good and make a difference in our family, our schools, and our community.

### **RATIONALE FOR ADVENTURE**

This Adventure will provide Scouts with an introduction to the next step on their Scouting journey, Scout skills, and Scout spirit. Scouts will attend a troop meeting and accompany a troop on a campout or an outdoor activity.

### **TAKEAWAYS FOR CUB SCOUTS**

- Identifying the key differences between a den/pack and a patrol/troop
- Demonstrating the patrol method
- Making the transition from the pack to a troop seamless
- Attending a troop campout or troop outdoor-oriented activity
- Developing Scout skills for rope care and knot tying
- Developing Scout skill of pocketknife usage, safety rules and care
- Getting excited about joining a troop
- A Scout is loyal, obedient



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## ADVENTURE REQUIREMENTS

**Below are the requirements your scout(s) will need to complete in order to earn the belt loop. Some requirements will have an activity they will need to do, and some will be an outing or experience they will need to have. Detailed instructions for the activities and guidance for the outing are included later in this guide.**

Complete the following Requirements.

1. Prepare yourself to become a Scout by completing at least (a) through (c) below:
  - (a) Repeat from memory the Scout Oath, Scout Law, Scout motto, and Scout slogan. In your own words, explain their meanings to your den leader, parent, or guardian.
  - (b) Explain what Scout spirit is. Describe for your den leader, parent, or guardian some ways you have shown Scout spirit by conducting yourself according to the Scout Oath, Scout Law, Scout motto, and Scout slogan.
  - (c) Give the Scout sign, salute, and handshake. Explain when to use each.
  - (d) Describe the First Class Scout badge, and tell what each part stands for. Explain the significance of the First Class Scout badge.
  - (e) Repeat from memory the Pledge of Allegiance. In your own words, explain its meaning.
2. Visit a Scouts BSA troop meeting with your parent or guardian and, if possible, with your den members and leaders. After the meeting, do the following:
  - (a) Describe how the Scouts in the troop provide its leadership.
  - (b) Describe the four steps of Scout advancement.
  - (c) Describe ranks in Scouts BSA and how they are earned.
  - (d) Describe what merit badges are and how they are earned.
3. Practice the patrol method in your den for one month by doing the following:
  - (a) Explain the patrol method. Describe the types of patrols that might be part of a Scouts BSA troop.
  - (b) Hold an election to choose the patrol leader.
  - (c) Develop a patrol name and emblem (if your den does not already have one), as well as a patrol flag and yell. Explain how a patrol name, emblem, flag, and yell create patrol spirit.



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- (d) As a patrol, make plans with a troop to participate in a Scouts BSA troop's campout or other outdoor activity.
4. With your Webelos den leader, parent, or guardian, participate in a Scouts BSA troop's campout or other outdoor activity. Use the patrol method while on the outing.
  5. Do the following:
    - (a) Show how to tie a square knot, two half hitches, and a taut-line hitch. Explain how each knot is used.
    - (b) Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.
  6. Demonstrate your knowledge of the pocketknife safety rules and the pocketknife pledge. If you have not already done so, earn your Whittling Chip card.

### Tips from an Akela!



For Requirements 2 and 4, you'll need to make contact with a Scouts BSA Troop to attend a Troop Meeting and a Troop campout or other outdoor activity.

Your Den Leader should have information about what Troop or Troops you might visit. You can visit more than one – not all members of the den need to attend each visit, nor all join the same Troop.

You can [Use BeAScout](#) to search, find Troops make contact, as a Den or Pack, or as a family.

For Requirement 4, the Troop campout or outdoor activity, the type of activity will determine what equipment and supplies you will need.



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## MATERIALS LIST

*The following supplies will be needed to complete the activities in this kit. Most of the items will be included in the kit. Any items marked with an \* are items that you may find around the house and are not included in the kit.*

- Pocketknife\*
- Different types of rope for whipping and fusing
- Matches and candle for fusing\*
- Paper and pencils or markers for creating a Patrol Name, Emblem, Flag, Yell\*

## ACTIVITES

### **Activity 1: Scout Basic Knowledge**

**Requirement 1:** *“Prepare yourself to become a Scout by completing at least a-c below: (a) Repeat from memory the Scout Oath, Scout Law, Scout motto, and Scout slogan. In your own words, explain their meanings . . . . (b) Explain what Scout spirit is. Describe for your den leader, parent, or guardian some ways you have shown Scout spirit by conducting yourself according to the Scout Oath, Scout Law, Scout motto, and Scout slogan. (c) Give the Scout sign, salute, and handshake. **Explain when to use each.**”*

**Note:** For other elements, and more detail, see the *Webelos Handbook*.

#### Scout Oath:

*On my honor I will do my best, To do my duty to God and my country, and to obey the Scout Law; To help other people at all times; To keep myself physically strong, mentally awake, and morally straight.*

#### Scout Law:

*A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent.*

<u>Scout Motto</u>	<u>Scout Slogan</u>	<u>Scout Sign</u>	<u>Scout Salute</u>	<u>Scout Handshake (left hand)</u>
<i>Be Prepared</i>	<i>Do A Good Turn Daily</i>			



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## **Activity 2: Troop Meeting Visit**

**Requirement 2:** “Visit a Scouts BSA troop meeting with your parent or guardian .... After the meeting, do the following: (a) Describe how the Scouts in the troop provide its leadership. (b) Describe the four steps of Scout advancement. (c) Describe ranks in Scouts BSA and how they are earned. (d) Describe what merit badges are and how they are earned.”

**Note:** The dynamics of the Troop(s) you visit and how much they tailor the meeting to your Scout and family will determine what you learn there. For more detail, see the *Webelos Handbook* – quick notes below

- **Meeting Activity:** Have your Scout observe the troop meeting, participate as invited, and talk with the leadership of the troop.
  - Ideally, this would be not only with the Scoutmaster and/or assistant Scoutmasters, but also the Senior Patrol Leader, other Patrol Leaders and other Scouts.
- **Troop Leadership:** Troops are youth led, advised by the Scoutmaster.
  - The youth elect their Patrol Leaders and Senior Patrol Leader and other officers – they meet regularly to plan in a Patrol Leaders Council.
  - The Scoutmaster will have support from Assistant Scoutmasters, and Committee Members (like Advancement and other helpers who provide administrative support).
- **Four Steps of Scout Advancement:** You Learn, You Are Tested, You Are Reviewed, You Are Recognized.
- **Ranks in Scouts BSA:** Scout, Tenderfoot, Second Class, First Class, Star, Life and Eagle.
  - Rank work is Tested and Reviewed in the Troop, and also Recognized at a “Court of Honor”.
- **Merit Badges:** Awards for learning about special skills and topics, needed for Star, Life and Eagle ranks.
  - Merit Badge work is Tested and Reviewed by selected Merit Badge Counselors, then Recognized in the Troop at a “Court of Honor”.

## **Activity 3: Patrol Method**

**Requirement 3:** “Practice the patrol method in your den for one month by doing the following: (a) Explain the patrol method. Describe the types of patrols that might be part of a Scouts BSA troop. (b) Hold an election to choose the patrol leader. (c) Develop a patrol name and emblem (if your den does not already have one), as well as a patrol flag and yell. Explain how a patrol name, emblem, flag, and yell create patrol spirit. (d) As a patrol, make plans with a troop to participate in a Scouts BSA troop's campout or other outdoor activity.”



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**Note:** The dynamics of your den will determine how this is done – if for any reason your Scout doesn't have other den members participating in this, your Scout can proceed as a den of one. For more detail, see the *Webelos Handbook* – quick notes below:

- **Patrol Method:** The patrol method gives Scouts an experience in group living and participating citizenship. It places responsibility on Scouts and teaches how to accept it, how to interact in small groups where they can easily relate to each other. Patrols determine troop activities through their elected representatives.
  - Types of Patrols vary by Troop. Some are aged based (like a den), some are mixed age.
- **Patrol Leader Election:** Any Scout can run for this office, and explain to the others in the den how they will serve the den (patrol) during the term through the Troop campout or outdoor activity.
  - Secret ballot reviewed by the Den Leader is the norm – announce the winner, not vote totals.
- **Patrol Name and Emblem:** Anything in good taste and within the bounds of the Scout Law can be good – this is an opportunity for the patrol to identify itself and not have a name put upon it by adults.
  - Developing an emblem can be just a drawing, but it can extend to a flag too.
  - That could be useful if many of the Scouts in the den will join the Troop in a “New Scout” patrol.
- **Plans:** This is an opportunity for the Den Leader to let the new patrol leader from the den take on leadership for the den, communicating (with a parent on the line) with the Senior Patrol Leader and Scoutmaster of the Troop on plans for the campout or outdoor activity, and sharing with the den.
  - Be sure to congratulate your den's Patrol Leader on all the good things done to lead.

#### **Activity 4: Troop Campout or Outdoor Activity**

**Requirement 4:** “*With your Webelos den leader, parent, or guardian, participate in a Scouts BSA troop's campout or other outdoor activity. Use the patrol method while on the outing.*”

- The Troop should provide information on what will be done, where, when and what to bring in terms of food, gear or other details. If not, ask.
  - For hiking preparation, see the Webelos Walkabout resources, including the *Webelos Handbook*.
  - For camping preparation, see the Outdoor Adventurer resources, including the *Webelos Handbook*.
  - For cooking preparation, see the Cast Iron Chef resources, including the *Webelos Handbook*.



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### **Activity 5: Knots**

**Requirement 5:** “(a) Show how to tie a square knot, two half hitches, and a taut-line hitch. Explain how each knot is used. (b) Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.”

**Note:** This could be done at the Troop campout or outdoor activity.

- See the *Webelos Handbook* or the Scouting Adventure Resource Guide
- Or see these animations:
  - Square Knot: <https://www.animatedknots.com/square-knot>.
  - Two Half Hitches: <https://www.animatedknots.com/round-turn-two-half-hitches-knot>
  - Taut-Line Hitch: <https://www.animatedknots.com/midshipmans-hitch-knot>

### **Activity 6: Pocketknife Use**

**Requirement 6:** “Demonstrate your knowledge of the pocketknife safety rules and the pocketknife pledge. If you have not already done so, earn your Whittling Chip card.”)

**Note:** This could be done at the Troop campout or outdoor activity.

- Demonstrate your knowledge of the pocketknife safety rules and the pocketknife pledge. If you have not already done so, earn your Whittling Chip card.
  - See the *Webelos Handbook* or the Bear Claws Adventure

### **Tips from an Akela!**



Knots 3D is a great app that can help scouts learn and practice different knots. It explains what the knots are used for and uses animation to show how it is tied. The app is available for apple and android devices. There is also a website you can check out. (<https://knots3d.com/>)



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## WRAPPING IT UP

Congratulations! If you have completed all the activities and finished all the requirements, you are all done working on this adventure! For scouts that do this on their own or with their family, they can share about the adventure with their den at a future meeting. If your den is not able to meet in person, consider scheduling a virtual meeting and giving each scout a chance for show and tell.

## AFTER YOU HAVE COMPLETED YOUR ADVENTURE

*Once you have completed your adventure present your Scout with the Adventure Belt Loop. Also make sure to mark off the requirements in ScoutBook. Once you do this your Den Leader will be notified of your Scouts achievement.*



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